al	el	il	le	al	The apple and the camel					
				il	el	il	le	al	el	Player 1 pulls a card from the pack without showing Player 2.
									il	Player 1 reads the word to Player 2.
								le	Player 2 writes the word on a whiteboard, choosing the correct ending.	
al	el	il	le	al	al	el	il	le	al	Player 1 checks to see if it is spelt correctly.
el						If the spelling is correct, Player 2 moves his counter to the next space with that ending on it.				
il	al	el	il	le	al					Then it is Player 2's turn to choose a card for Player 1.

tickle	barrel	hotel	camel
animal	rubble	bible	apple
petal	little	capital	squirrel
table	hospital	tunnel	pencil
gerbil	gerbil	pedal	metal
evil	basil	fossil	pupil